



- Tower
- Fort
- Castle
- Keep
- Citadel
- Camp
- Village
- Town
- Major Town
- City
- Port
- Harbor
- 1 - Woodmen
- 2 - Northmen
- 3 - eothain
- 4 - Ardebain
- 5 - Cardolan
- 6 - North Gondor
- 7 - South Gondor
- 8 - Dwarves
- 9 - Sindar Elves
- 10 - Noldo Elves
- 11 - Witch King
- 12 - Dragon Lord
- 13 - Dog Lord
- 14 - Cloud Lord
- 15 - Blind Sorcerer
- 16 - Ice King
- 17 - Quiet Avenger
- 18 - Fire King
- 19 - Long Rider
- 20 - Dark Lieutenants
- 21 - Corsairs
- 22 - Dunlendings
- 23 - Haradwaith
- 24 - Rhudaur
- 25 - Easterlings

Movement Cost				
	Mixed Armies		Cavalry Alone	
	Normal	Road	Normal	Road
	3	2	2	1
	3	2	2	1
	5	3	5	2
	6	3	5	2
	5	3	3	1
	12	6	12	3
	4	2	2	1
	N/A	N/A	N/A	N/A
	N/A	N/A	N/A	N/A
	+1	+1	+1	+1
	+1	+1	+1	+1
	N/A	N/A	N/A	N/A
	+2	+2	+2	+2

**Middle-earth c1650**  
 A PBM game by Middle-Earth Games  
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